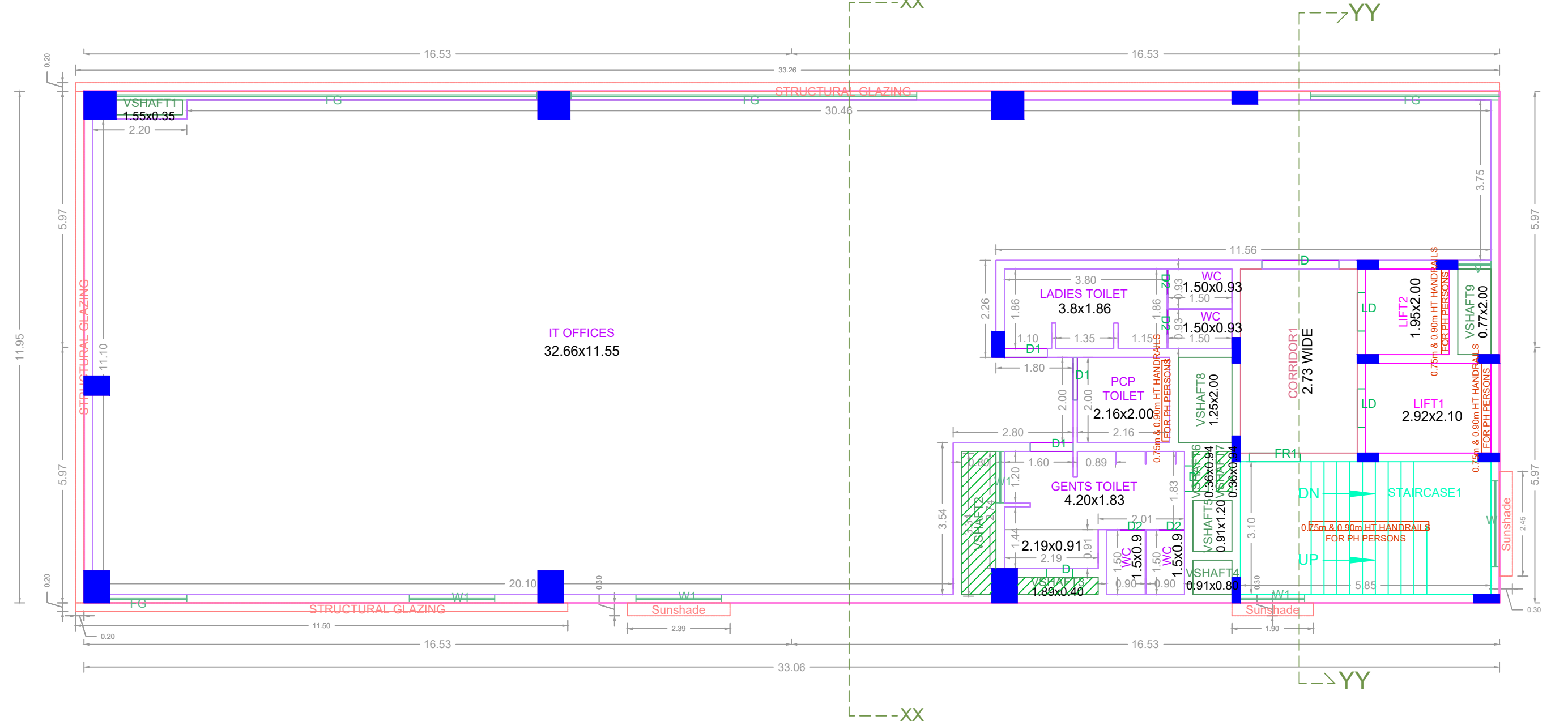
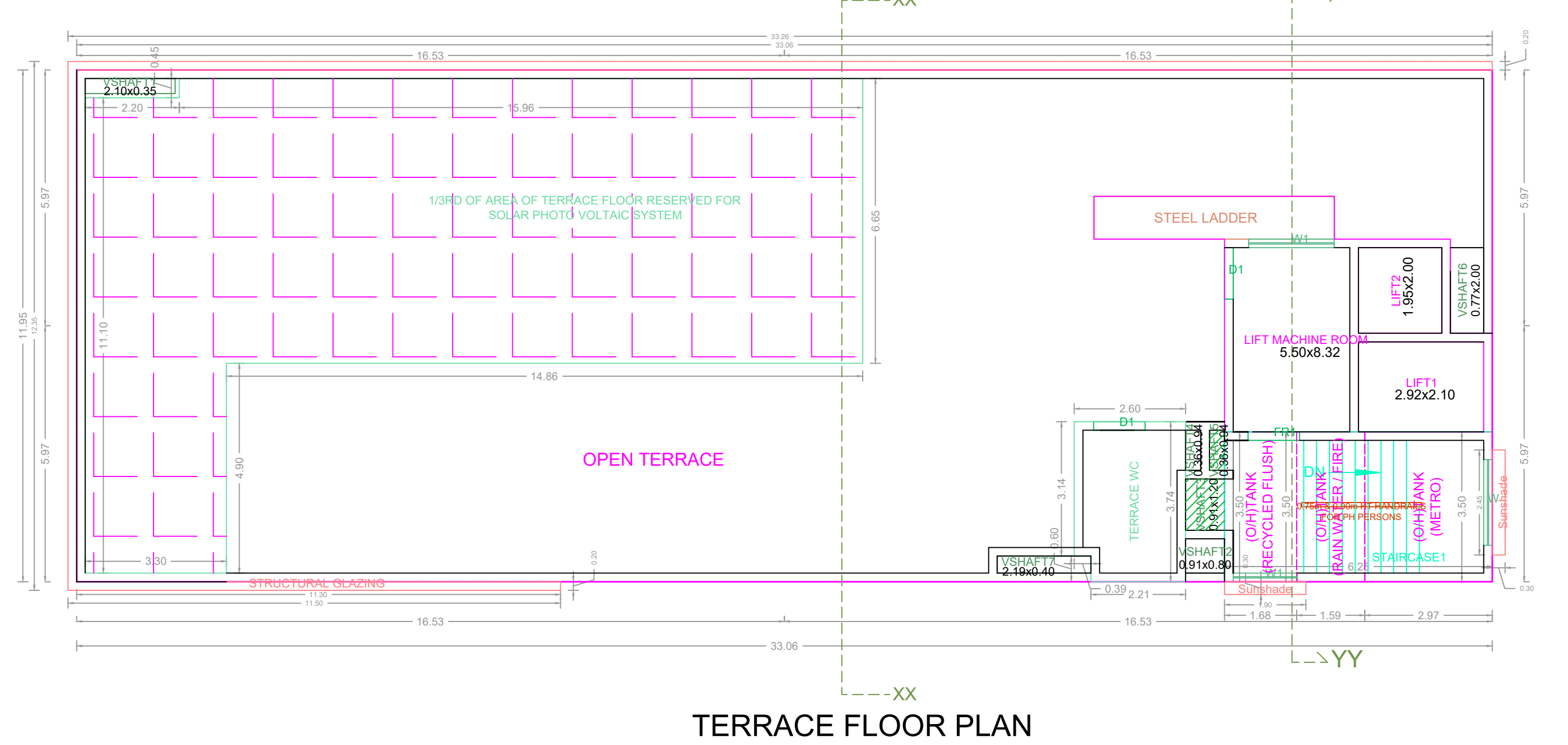
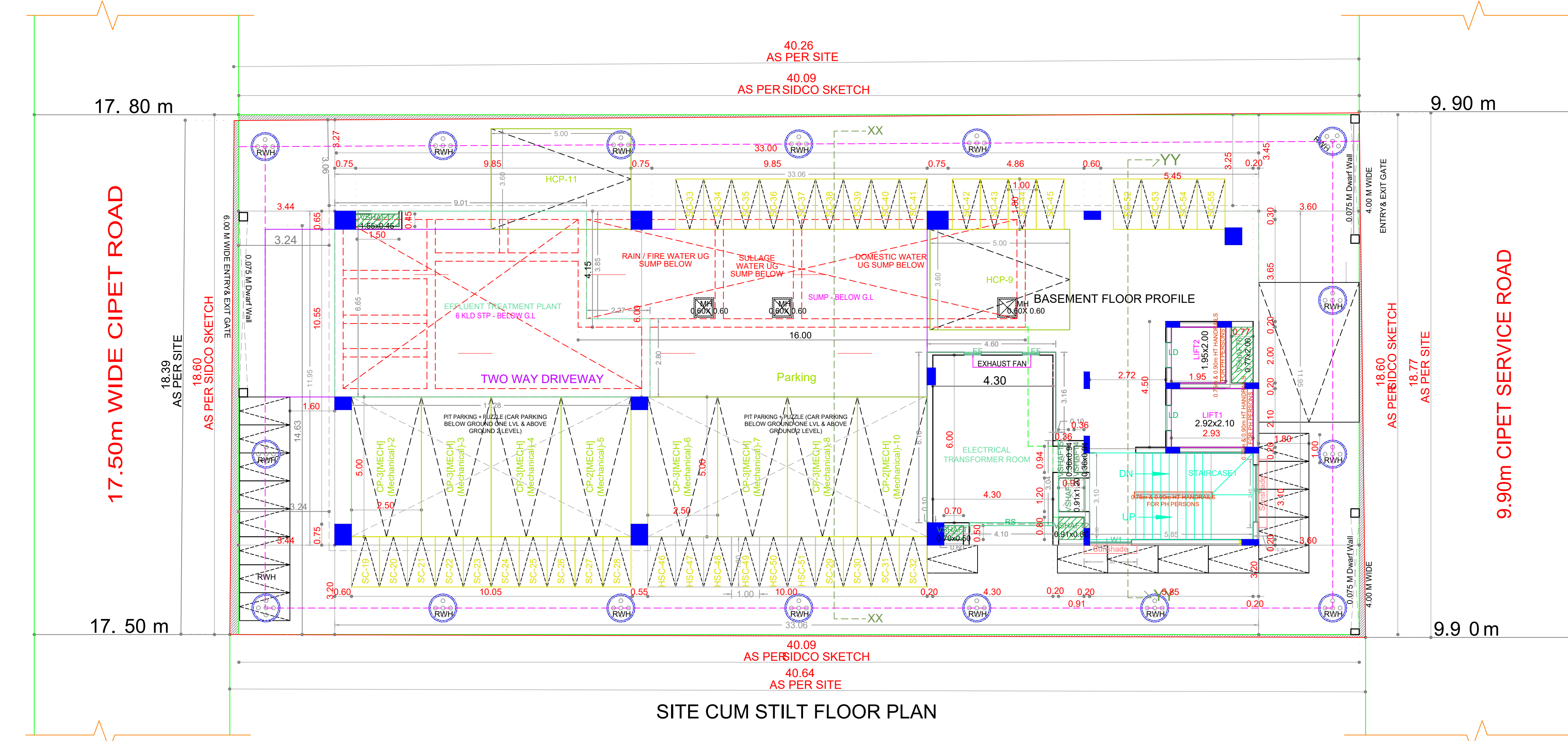
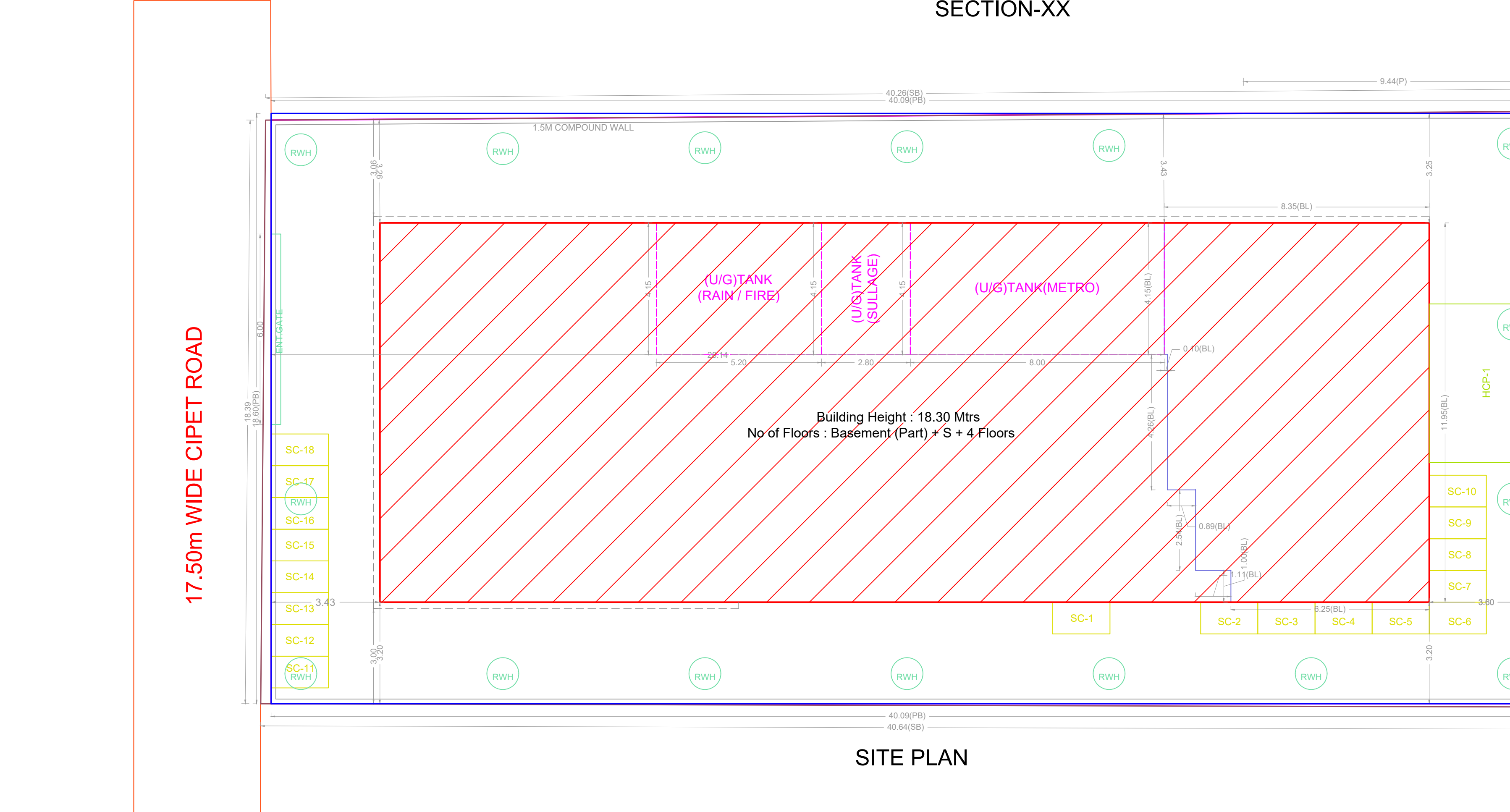
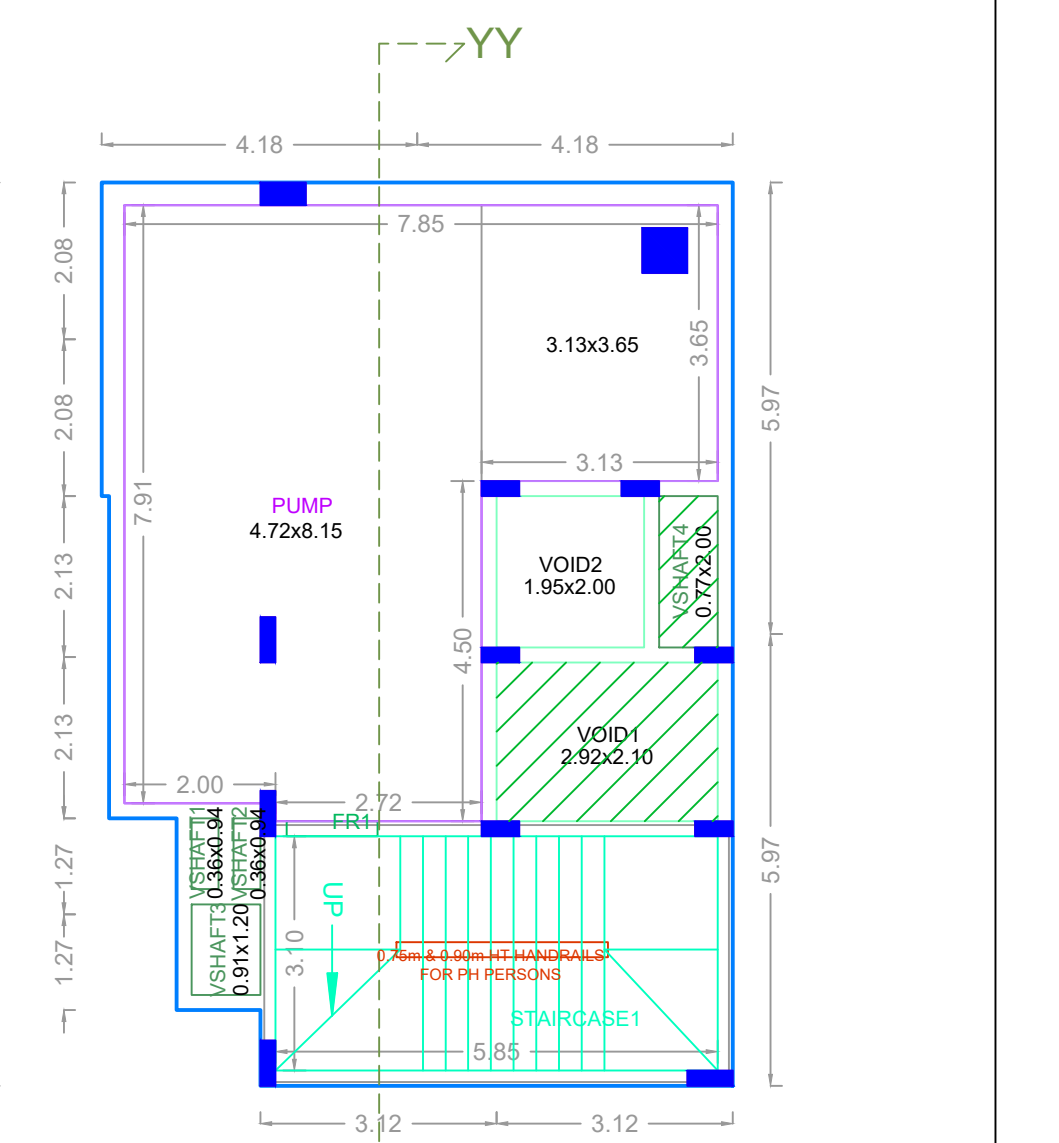
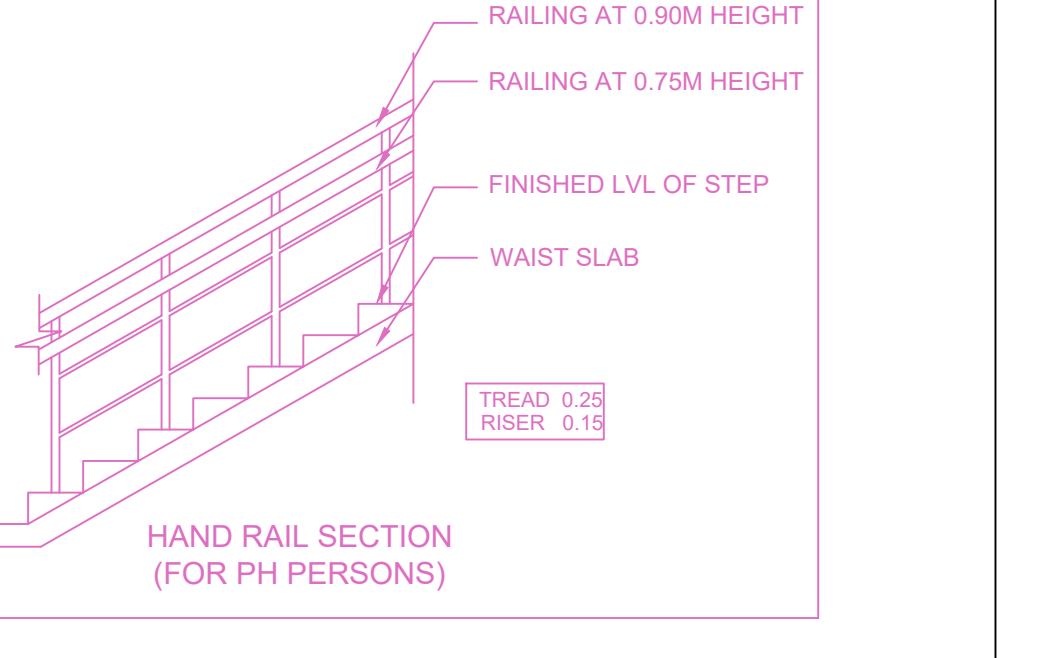
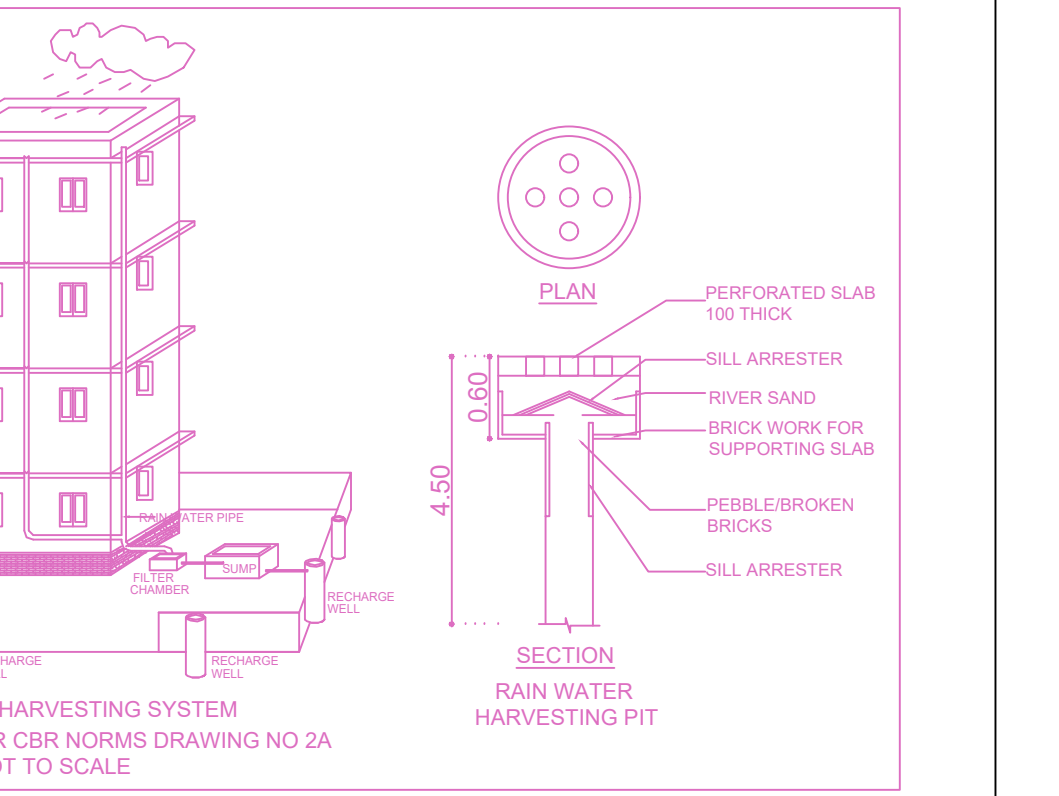
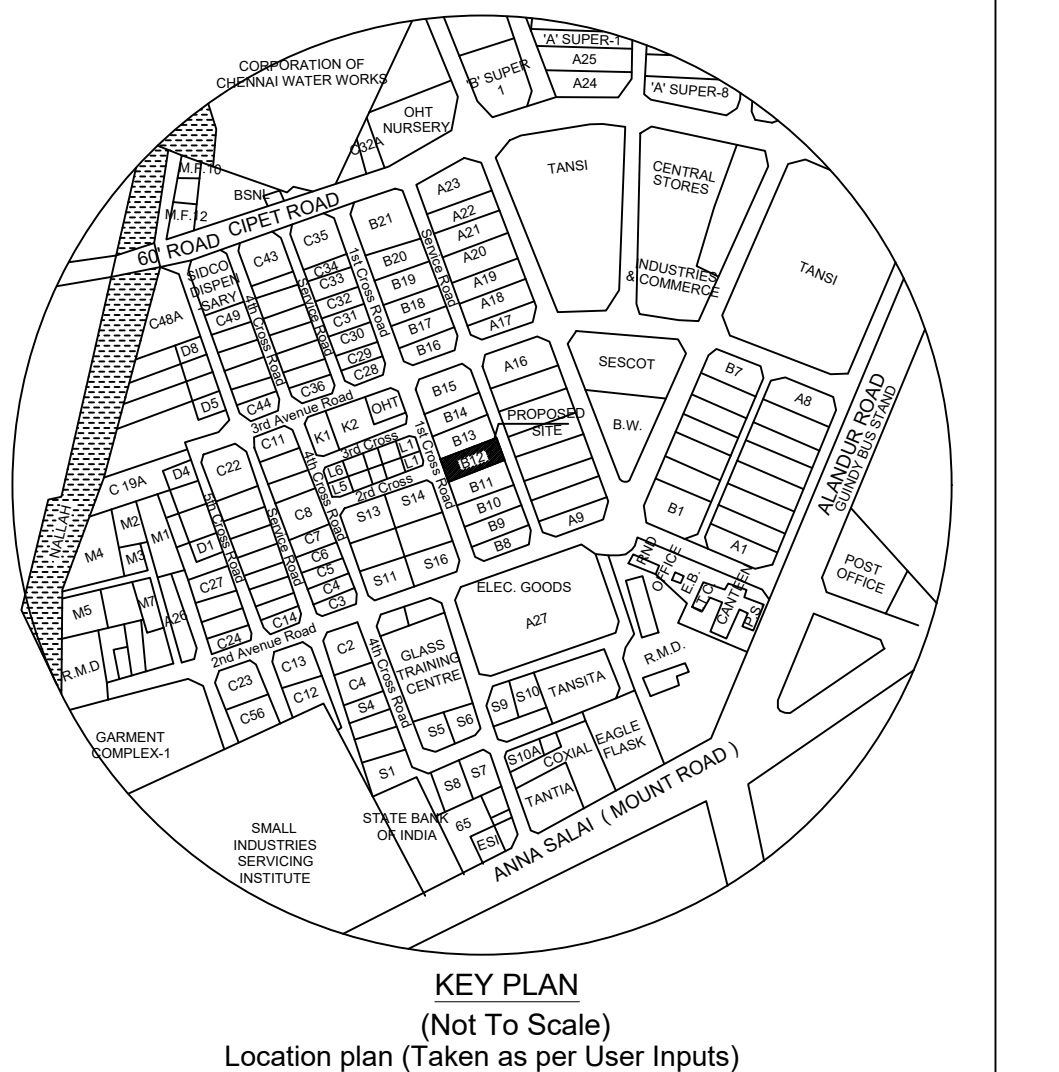


PLAN SHOWING THE PROPOSED CONSTRUCTION OF BASEMENT FLOOR (PART) + STILT FLOOR (PIT - PUZZLE AREA) + 4 FLOORS (HEIGHT - 18.30M) IT/ITES USE BUILDING AVAILING PREMIUM FSI WITH TOD BENEFIT AT SHED NO B-12, THIRU-VI-KA INDUSTRIAL ESTATE, GUNDIY, CHENNAI 600032 COMPRISED IN T.S.NOS.33 (PT), 34 (PT), 45 (PT), 59 (PT) & 63 (PT). BLOCK NO 6 (AS PER SIDCO SKETCH) OF ALANDUR VILLAGE WITHIN THE LIMIT OF GREATER CHENNAI CORPORATION. ZONE-XIII, DIVISION- 170

A) AREA STATEMENT		SQ.M.
AREA AS PER PATA		745.26
AREA AS PER DOCUMENT		745.26
AREA CONSIDERED FOR FSI		745.26
STREET ALIGNMENT/ ROAD WIDENING LINK ROAD		0.00
OSR AREA		0.00
TOTAL FSI AREA		1048.67
FSI FACTOR		2.212
COVERAGE AREA (PERCENTAGE %)		NA

A) PARKING STATEMENT		
VEHICLE	REQUIRED	PROVIDED
LORRY	-	0
CAR	25	25
TWO WHEELER	49	59
CYCLE	-	0



FLOOR WISE FSI STATEMENT: IT / ITES (OFFICE BUI...)

FLOORS	FSI AREA				DU	TOTAL FSI AREA
	COMM.	RESI.	IND.	INST.		
BASEMENT FLOOR	81.39	0.00	0.00	0.00	0	81.39
STILT PARKING FLOOR	28.76	0.00	0.00	0.00	0	28.76
FIRST FLOOR	384.63	0.00	0.00	0.00	0	384.63
SECOND FLOOR	384.63	0.00	0.00	0.00	0	384.63
THIRD FLOOR	384.63	0.00	0.00	0.00	0	384.63
FOURTH FLOOR	384.63	0.00	0.00	0.00	0	384.63
Terrace	0.00	0.00	0.00	0.00	0	0.00
Total	1648.67	0.00	0.00	0.00	0	1648.67

BUILDING WISE FSI STATEMENT

BUILDING	NO OF SAME BUILDING	FSI AREA				DU	TOTAL FSI AREA
		COMM.	RESI.	IND.	INST.		
IT / ITES-1...		1648.67	0.00	0.00	0.00	0	1648.67
Total		1648.67	0.00	0.00	0.00	0	1648.67

APPROVAL CONDITION

Previous File No. CMDA/PP/IND/S/0825/2023
Approval Date 21/02/2024
Permit No. CEBA/WDCN13/00086/2024

SCALE: 1:100

CHENNAI METROPOLITAN DEVELOPMENT AUTHORITY
APPROVED
SUBJECT TO THE CONDITIONS MENTIONED IN THIS OFFICE

For Check/Planer / Chief Planner / Member Secretary
High Rise Building / Non High Rise Building
This Approval is valid only after building Permits is issued by the concerned Local Body.

KEY/KEY NO. 0688 QR CODE